

Game of Intranet Pursuit

A game of skill and chance for your whole IT team!

The journey to Intranet is full of surprises!

- Design fails
- Feature updates
- Complex customizations
- Endless feedback

Can your team manage the creation of a new intranet?

START

"Metrics Discussion"
leads team down rabbit hole.
Lose 5 turns



Need outside resources
Roll dice

Priority fight
multiple departments demand attention

Lose friends, make enemies



Afterthought...
Commenting, rating & liking would be nice
« Go back 10 spaces

Deadline missed
You've exceeded the average amount of time it takes to implement an intranet (1.4 years)
Lose 2000 points



MAINTENANCE

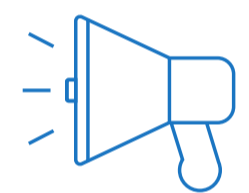
Intranet launches
with iterative changes
Gain 30 months, updated forever



Pay Day

Boss demands:
"more personalization!"

Scratch head for 2 turns.



Spin the wheel of capabilities
for a chance to enhance the intranet!
Take one spin

Funding adjustment
Company adjusts commitment to Intranet
Lose 1/2 of budget

Q4 development freeze
Lose 2 strategic releases



Platform EOL
Search platform goes EOL, no resources to rebuild
Lose week updating resume



Forget end-user engagement metrics
Lose 2 team members



REPORTING + ANALYTICS

ACTIVITY STREAMS

SHAREPOINT UPGRADE

CUSTOM MOBILE APPS

TASK MANAGEMENT TOOLS



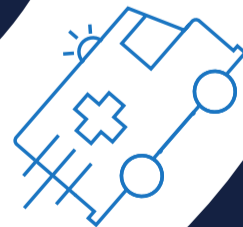
Maintenance!
Draw from maintenance deck

Exec asks:
"Why isn't this like Facebook?"
Back to start



Pay Day

Design becomes outdated
Lack of funding impacts updates
Lose 20 coolness points



Mom sends you an article
about the latest intranet innovations.
Team gives up

Team gives up

GAME OVER

Not enjoying this game?

Jive has a better solution.

[Learn more about Jive >](#)

jive
an Aurea company